SCYTHED HIERODULE [LEGENDS]

330 PTS

M	T	Sv	W	LD	OC
12"	12	2+	18	8+	5

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Bio-acid spray TORRENT	18"	3D6	N/A	6	-2	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Hierodule scything talons	Melee	10	3+	14	-2	D3+3

ABILITIES

Damaged: 1-6 Wounds Remaining
While this model has 1-6 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

Irresistible Force
This model is eligible to declare a charge in a turn in which it Fell Back.

WEAPON ABILITIES

Torrent
Each time an attack is made with a [**TORRENT**] weapon, that attack automatically hits the target.

CORE RULES

Deadly Demise D6
This ability always takes the form Deadly Demise X. Each time a model in this unit is destroyed, after the units embarked within it (if any) have made their emergency disembark moves, roll one D6. On a 6, that model suffers a deadly demise; each unit within 6" of that model suffers a number of mortal wounds denoted by X (if this is a random number, roll separately for each unit within 6").

Example: An Impulsor with a unit of Intercessors embarked within it is destroyed by ranged attacks. First, any unresolved attacks made by the attacking unit are resolved. Then the Intercessors make an emergency disembark move. Then the roll is made for the Deadly Demise ability, and on a 6, that ability is resolved. Finally, the Impulsor is removed from the battlefield.

AUFSTELLUNG

1x Scythed Hierodule [Legends]

Equipped with: Bio-acid spray, Hierodule scything talons

KEYWORDS: Monster, Great Devourer, Scythed Hierodule, Frame
FACTION KEYWORDS: Tyranids